	ENTER CHARACTER STRENGTH BONUS DAMAGE BELOW	! = missing proto, uneditable	m melee						Assum Max MA TA	Assum Max MA TA						These	columns	auto calculate			Found Only								
	28		g gun						Enter Manual	Enter Manua						Assume Max MA TA						Found Schem - Ltd. Parts								
			b bow																			Chests								
			th thrown																			Found Schem - Inf. Parts								
			wiz wizard																			Buy Schem								
																					MA/TA/Neutral	Store							
Desc	Name	Class	Type	Spe (Tr	Cha Spd Tr	Spe (Unt	Cha Spd Unt	Liste Minl	Liste Maxl	MinDm StrAdj	MaxDr StrAdj	Mgc	Fir	Fire	Elect	ElecV	AvgDmg	Dps Tmd	Dps Untmd	RNG	Bonuses	Complexity	Availability	Location	Edit Issues/Notes				
6100	Bow of Terror	bow	b ?+	13	4	8	6	1	24	1	24						12.5	6.25	2.08		bow master x2 shots per fire								
6035	Bow	bow	b bow	17	3	12	4	1	18	1	18						9.5	6.33	2.38		bow master x2 shots per fire								
6146	Pyrotechnic Bow	bow	b bow?	14	4	9	5	1	18	1	18		6	6			15.5	7.75	3.10	15	to hit +15, bow master x2 shots per fire		Found Schem - Inf/Ltd Parts	BMC	req. star ruby				
6147	Envenomed Bow	bow	b bow?	14	4	9	5	6	24	6	24						15	7.50	3.00	20	Poison, to hit +15, bow master x2 shots per fire		Buy Schem							
6148	Charmed Bow	bow	b bow+1	17	3	12	4	1	18	3	18	2					10.5	7.00	2.63		bow master x2 shots per fire								
6149	Magick Bow	bow	b bow+2	17	3	12	4	1	18	5	18	4					11.5	7.67	2.88		bow master x2 shots per fire								
6150	Mystic Bow	bow	b bow+3	17	3	12	4	1	18	7	18	6					12.5	8.33	3.13		bow master x2 shots per fire								
6151	Arcane Bow	bow	b bow+4	17	3	12	4	1	18	9	18	8					13.5	9.00	3.38		bow master x2 shots per fire								
6098	Long Bow	bow	b long	17	3	12	4	1	18	1	18						9.5	6.33	2.38	20	bow master x2 shots per fire								
6096	Compound Bow	bow	b long+	14	4	9	5	13	13	13	13						13	6.50	2.60	15	to hit +15, bow master x2 shots per fire		Store, Buy Schem						
6099	Elven Hunter's Bow	bow	b long+	17	3	12	4	1	18	1	18						9.5	6.33	2.38		bow master x2 shots per fire								
6097	Short Bow	bow	b short	23	2	18	2	1	12	1	12						6.5	6.50	3.25		bow master x2 shots per fire								
6045	Repeater Rifle	gun!	g machine	21	2	16	3	2	24	2	24						13	6.50	4.33	15					prototype auto-rewrites to default stats on game startup				
6102	Repeater Rifle Variant 1	gun!	g machine	21	2	16	3	2	24	2	24						13	6.50	4.33	15					prototype auto-rewrites to default stats on game startup				
6103	Repeater Rifle Variant 2	gun!	g machine	21	2	16	3	2	24	2	24						13	6.50	4.33	15					prototype auto-rewrites to default stats on game startup				
6104	Mechanized Gun	gun	g machine	25	1	20	2	3	12	3	12						7.5	7.50	3.75	15	3 Ammo used								
6107	Levered Machine Gun	gun	g machine	25	1	20	2	2	12	2	12						7	7.00	3.50	15	2 Ammo used		Found Only	Qintarra after, Tarant Orc Factory Uprising	Cpt. Wheeler has this unique gun, but it is missing from my hack!				
6156	Charged Accelerator Gun	gun	g machine+	25	1	20	2	1	5	1	5				4	4	7	7.00	3.50	15	2 Ammo used		Buy Schem - Inf/Ltd Parts	Caladon Castle star saph 100%	req. star sapphire				
6081	Flintlock Pistol	gun	g pistol	17	3	12	4	10	26	10	26						18	6.00	4.50	6									
6082	Old Flintlock Pistol	gun	g pistol-	17	3	12	4	1	18	1	18						9.5	3.17	2.38	5									
6087	Schreck's Pistol	gun	g pistol? mach?	21	2	16	3	1	24	1	24						12.5	6.25	4.17	6			Found Schem.	Tarant Bates Warehouse					
6084	Hushed Pistol	gun!	g pistol+		8		8										0	0.00	0.00						Proto file missing				
6085	High Velocity Pistol	gun	g pistol+	17	3	12	4	2	41	2	41						21.5	7.17	5.38	9			Buy Schem - Inf/Ltd Parts	Caladon Castle star saph 100%	req. star sapphire + hand cannon				
6086	Fancy Pistol	gun	g pistol+	17	3	12	4	11	28	11	28						19.5	6.50	4.88	7									
6088	Long Range Pistol	gun	g pistol+	17	3	12	4	10	30	10	30						20	6.67	5.00	15	ToHit+15		Buy Schem. - Ltd. Parts	Qintarra	req. wood ring (starter shop or qintarra ellumyn shop)				
6116	Hand Crafted Flintlock	gun	g pistol+	17	3	12	4	11	27	11	27						19	6.33	4.75	8	ToHit+10								
6033	Revolver	gun	g revolver	13	4	8	6	1	48	1	48						24.5	6.13	4.08	10									
6044	Fine Revolver	gun	g revolver	13	4	8	6	25	26	25	26						25.5	6.38	4.25	11	ToHit+10								
6049	Bronwyck's Gun	gun	g revolver great	14	4	9	5	12	12	12	12		10	10	5	5	27	6.75	5.40	13			Found Schem - Ltd. Parts	Isle of Despair					
6118	Hand Cannon	gun	g revolver great	6	6	1	8	4	78	4	78						41	6.83	5.13	5			Learned Schem - Inf Parts	Qintarra, Tarant sammy white or lead ogre	req. wood ring (starter shop or qintarra ellumyn shop)				
6173	Droch's Warbringer	gun	g revolver great	13	4	8	6	20	30	20	30				8	8	33	8.25	5.50	14			Found Schem - Ltd. Parts	Vendrigoth					
6080	Old Revolver	gun	g revolver-	13	4	8	6	1	24	1	24						12.5	3.13	2.08										
6083	Quality Revolver	gun!	g revolver+		8		8										0	0.00	0.00						Proto file missing				
6119	Hushed Revolver	gun!	g revolver+		8		8										0	0.00	0.00						Proto file missing				
6041	Flame Thrower	gun	g machine	25	1	20	2	1	3	1	3		4	4			6	6.00	3.00	3			Buy Schem	BMC star ruby 100%	req. star ruby				
6046	Hunting Rifle	gun	g rifle	9	5	4	7	20	40	20	40						30	6.00	4.29	16	ToHit +15								
6108	Rifle	gun	g rifle	9	5	4	7	1	55	1	55						28	5.60	4.00	15	ToHit +10								
6039	Elephant Gun	gun	g rifle great	6	6	1	8	25	60	25	60						42.5	7.08	5.31	10	ToHit +15		Learned Schem	Swamp Bedo Poacher, Payne	req. hand cannon, which req. wood ring (beg shop+qintarra)				
6154	Tesla Gun	gun	g rifle great	6	6	1	8	3	70	3	70				13	13	49.5	8.25	6.19	10			Buy Schem - Ltd. Parts	Vendrigoth	req. Vendrigoth sheet metal and elephant gun				
6155	Grenade Launcher	gun	g rifle great	6	6	1	8	1	50	1	50		10	20			40.5	6.75	5.06	13			Buy Schem - Ltd. Parts	Qintarra wine glass	req. wine glass				
6157	Blade Launcher	gun	g rifle great	6	6	1	8	1	85	1	85						43	7.17	5.38	11			Buy Schem - Ltd. Parts	Swamp	req. heartstone				
6159	Tranquilizer Gun	gun!	g rifle great	20	2	15	3	1	24	1	24						12.5	6.25	4.17	15	poisons		Buy Schem - Ltd. Parts	Blackroot, chest of gold tax quest	req. chest of gold, FT Dmg in effect file				
6174	Large Bore Vendigrothian Rifle	gun	g rifle great	9	5	4	7	1	75	1	75						38	7.60	5.43	19	ToHit+20			Vendrigoth					
6105	Looking Glass Rifle	gun	g rifle sniper	6	6	1	8	36	40	41	41						41	6.83	5.13	20	ToHit+40		Learned Schem - Inf Parts	Qintarra, Ashbury 1 on firearm master	req. wood ring (starter shop or qintarra ellumyn shop)				
6106	Marksman Rifle	gun	g rifle sniper	9	5	4	7	20	20	30	30						30	6.00	4.29	19	ToHit+30								
6109	Rusted Rifle	gun	g rifle-	9	5	4	7	1	30	1	30						15.5	3.10	2.21										
6101	Folding Rifle	gun	g rifle+	9	5		7	2	60	2	60						31	6.20	4.43	17	ToHit+20								
6118	Clarington Rifle	gun!	g rifle+																						prototype auto-rewrites to default stats on game startup				
6152	Rifled Cannon	gun	g rifle+	9	5	4	7	1	80	1	80						40.5	8.10	5.79	15	ToHit+20		Buy Schem - Ltd. Parts	Vendrigoth	req. Vendrigoth newspaper				
6153	Acid Gun	gun	g rifle+	9	5	4	7	1	1	1	1		1	30	1	33	33.5	6.70	4.79	15	Poison Damage		Buy Schem - Ltd. Parts	Qintarra empty vial	req. empty vial (Qintarra)				
6158	Pyrotechnic Gun	gun	g rifle+	9	5	4	7	5	5	5	5		1	70			40.5	8.10	5.79	15			Buy Schem - Ltd. Parts	Vendrigoth	req. Vendrigoth newspaper				
6036	Shotgun	gun	g shotgun	6	6	1	8	1	72	1	72						36.5	6.08	4.56	3									
6031	Axe	melee	m axe	9	5	4	7	1	11	29	33						31	6.20	4.43										
6066	Rusty Axe	melee	m axe-	6	6	1	8	1	8	24	24						24	4.00	3.00										
6067	Quality Axe	melee	m axe+	9	5	4	7	2	11	30	33						31.5	6.30	4.50										
6068	Power Axe	melee	m axe+	9	5	4	7	5	12	33	36						34.5	6.90	4.93										
6069	Feather-Weight Axe	melee	m axe+	9	5	4	7	1	11	29	33						31	6.20	4.43		wep spd 6(good for followers), weight 1 (+70magical)								
6070	Reaper's Axe	melee!	m axe+																						prototype auto-rewrites to default stats on game startup				
6071	Axe of Strength	melee	m axe+	9	5	4	7	1	11	29	33						31	6.20	4.43		ST+1								
6131	Envenomed Axe	melee	m axe+	9	5	4	7	4	11	32	33						32.5	6.50	4.64		Poison								
6132	Charged Axe	melee	m axe+	9	5	4	7	2	11	30	33				2	4	34.5	6.90	4.93				Buy Schem - Ltd. Parts	After Qintarra 1 on Sebastian in Tarant	req. real stillwater pelt				
6133	Pyrotechnic Axe	melee	m axe++	6	6	1	8	5	15	33	43		6	6			44	7.33	5.50				Buy&Find Schem - Ltd. Part	Vendrigoth	req. vend gloves				
6134	Charmed Axe	melee	m axe+1	9	5	4	7	1	11	29	33	2					31	6.20	4.43										
6135	Magick Axe	melee	m axe+2	9	5	4	7	1	11	29	33	4					31	6.20	4.43										
6136	Mystic Axe	melee	m axe+3	9	5	4	7	1	13	29	39	6					34	6.80	4.86										
6137	Arcane Axe	melee	m axe+4	9	5	4	7	1	15	29	43	8					36	7.20	5.14										
6091	Claymore	melee	m claymore	6	6	1	8	1	21	29	49						39	6.50	4.88		MSR 15 RNG 2 2hand-only								
6093	Barbarian's Heavy Blade	melee	m claymore	6	6	1	8	3	21	31	49						40	6.67	5.00		MSR 20 RNG 2 2hand-only								
6094	Sword of Air	melee	m claymore	6	6	1	8	2	21	30	49						39.5	6.58	4.94		MSR 12 RNG 2 2hand-only								
6142	Charmed Great Sword	melee	m claymore+1	6	6	1	8	2	21	30	49	3					39.5	6.58	4.94		MSR 16 RNG 2 2hand-only								
6143	Magick Great Sword	melee	m claymore+2	6	6	1	8	2	21	30	49	6					39.5	6.58	4.94		MSR 17 RNG 2 2hand-only								
6144	Mystic Great Sword	melee	m claymore+3	6	6	1	8	2	21	30	49	9					39.5	6.58	4.94		MSR 18 RNG 2 2hand-only								
6145	Arcane Great Sword	melee	m claymore+4	6	6	1	8	2	21	30	49	12					39.5	6.58	4.94		MSR 19 RNG 2 2hand-only								
6029	Dagger	melee	m dagger	25	1	20	2	1	2	6	6						6	6.00	3.00										
6052	Throwing Dagger	melee	m dagger	25	1	20	2	1	2	6	6						6	6.00	3.00						Both Ranged and Melee				
6177	Bone Dagger	melee!	m dagger																						prototype auto-rewrites to default stats on game startup				
6047	Railroad Spike	melee	m dagger-	25	1	20	2	1	1	3	3						3	3.00	1.50										
6050	Rusty Dagger	melee	m dagger-	15	3	10	5	1	1	3	3						3	1.00	0.60										
6051	Fine Steel Dagger	melee	m dagger+	25	1	20	2	1	2	6	6						6	6.00	3.00										

6053	Mechanical Dagger	melee	m dagger+	25	1	20	2	1	2	6	6					6	6.00	3.00										
6055	Dagger of Speed	melee	m dagger+	25	1	20	2	1	2	6	6					6	6.00	3.00										
6121	Finely Crafted Dagger	melee	m dagger+	25	1	20	2	2	2	6	6					6	6.00	3.00	ToHit+20									
6176	Stiletto	melee!	m dagger+		8		8																Proto file missing					
6122	Charmed Dagger	melee	m dagger+1	25	1	20	2	1	2	6	6	1				6	6.00	3.00										
6123	Magick Dagger	melee	m dagger+2	25	1	20	2	1	2	6	6	2				6	6.00	3.00	Mana+5									
6124	Mystic Dagger	melee	m dagger+3	25	1	20	2	1	2	6	6	3				6	6.00	3.00	Mana+10									
6125	Arcane Dagger	melee!	m dagger+4	25	1	20	2																prototype auto-rewrites to default stats on game startup					
6063	Falchion	melee	m falchion	20	2	15	3	2	4	12	12					12	6.00	4.00	ToHit+10									
6092	Flamberge	melee	m flamberge	8	6	3	7	1	15	29	43					36	6.00	5.14	MSR only 12, 1hand optional RNG2									
6095	Sword of Sickness	melee	m flamberge	8	6	3	7	3	17	31	45					38	6.33	5.43	Poison MSR only 12, 1hand optional RNG2									
6074	Hammer	melee	m hammer	9	5	4	7	1	10	29	30					29.5	5.90	4.21	ToHit+20									
6075	Rusty Hammer	melee	m hammer-	9	5	4	7	1	8	24	24					24	4.80	3.43										
6117	Large Pipe	melee	m hammer-	9	5	4	7	1	8	24	24					24	4.80	3.43										
6175	Oak Axe Handle	melee	m hammer-	9	5	4	7	1	1	3	3					3	0.60	0.43										
6076	Quality Hammer	melee	m hammer+	9	5	4	7	2	10	30	30					30	6.00	4.29	ToHit+20									
6077	Machined Hammer	melee	m hammer+	9	5	4	7	3	10	30	30					30	6.00	4.29	ToHit+30									
6078	Crushing Hammer	melee	m hammer+	9	5	4	7	2	11	30	33					31.5	6.30	4.50	ToHit+20									
6079	Inferno Hammer	melee	m hammer+	9	5	4	7	1	10	29	30	2	5			33	6.60	4.71	ToHit+20									
6062	Katana	melee	m katana	14	4	9	5	2	7	21	21					21	5.25	4.20	ToHit+20									
6032	Mace	melee	m mace	13	4	8	6	1	8	24	24					24	6.00	4.00										
6072	Rusty Mace	melee	m mace-	9	5	4	7	1	8	24	24					24	4.80	3.43										
6073	Quality Mace	melee	m mace+	13	4	8	6	1	8	24	24					24	6.00	4.00										
6138	Charmed Mace	melee	m mace+1	13	4	8	6	1	8	24	24	2				24	6.00	4.00										
6139	Magick Mace	melee	m mace+2	13	4	8	6	1	8	24	24	4				24	6.00	4.00										
6140	Mystic Mace	melee	m mace+3	13	4	8	6	1	8	24	24	6				24	6.00	4.00										
6141	Arcane Mace	melee	m mace+4	13	4	8	6	2	9	27	27	8				27	6.75	4.50										
6059	Rapier	melee	m rapier	23	2	18	2	1	4	12	12					12	6.00	6.00										
6120	Filament Sword	melee	m rapier+	23	2	18	2	1	4	12	12	3				12	6.00	6.00	crit bonuses									
6061	Scimitar	melee	m scimitar	17	3	12	4	3	5	15	15					15	5.00	3.75										
6037	Staff	melee	m staff	21	2	16	3	1	4	12	12					12	6.00	4.00										
6110	Shocking Staff	melee	m staff	21	2	16	3	1	4	12	12					12	6.00	4.00										
6040	Tesla Rod	melee	m staff!	13	4	8	6	1	2	6	6			5	20	18.5	4.63	3.08		Learned Schem - Ltd. Parts			req. diamond necklace					
6111	Quality Staff	melee	m staff+	21	2	16	3	1	4	12	12					12	6.00	4.00										
6034	Broadsword	melee	m sword broad	9	5	4	7	1	10	29	30					29.5	5.90	4.21										
6090	Rusty Broadsword	melee	m sword broad-	6	6	1	8	1	8	24	24					24	4.00	3.00										
6089	Quality Broadsword	melee	m sword broad+	9	5	4	7	2	10	30	30					30	6.00	4.29										
6030	Sword	melee	m sword long	13	4	8	6	1	8	24	24					24	6.00	4.00										
6038	Envenomed Sword	melee	m sword long	13	4	8	6	3	8	24	24					24	6.00	4.00	Poison									
6056	Rusty Sword	melee	m sword long-	10	5	5	7	1	6	18	18					18	3.60	2.57										
6042	Enchanted Sword	melee	m sword long+	13	4	8	6	1	8	24	24	1				24	6.00	4.00										
6048	Balanced Sword	melee	m sword long+	13	4	8	6	4	8	24	24					24	6.00	4.00										
6057	Quality Sword	melee	m sword long+	13	4	8	6	2	8	24	24					24	6.00	4.00										
6064	Sword of Defense	melee	m sword long+	13	4	8	6	1	8	24	24					24	6.00	4.00	AC+15									
6065	Stillwater Blade	melee	m sword long+	13	4	8	6	1	4	12	12	2				12	3.00	2.00										
6126	Charged Sword	melee	m sword long+	13	4	8	6	5	8	24	24			2	2	26	6.50	4.33		Buy Schem - Ltd. Parts	Stillwater		req. full stillwater trap					
6172	Void Sword	melee	m sword long++?	13	4	8	6	5	8	24	24					24	6.00	4.00										
6127	Charmed Sword	melee	m sword long+1	13	4	8	6	1	8	24	24	2				24	6.00	4.00										
6128	Magick Sword	melee	m sword long+2	13	4	8	6	1	8	24	24	4				24	6.00	4.00										
6129	Mystic Sword	melee	m sword long+3	13	4	8	6	1	8	24	24	6				24	6.00	4.00										
6130	Arcane Sword	melee	m sword long+4	13	4	8	6	1	9	27	27	8				27	6.75	4.50										
6060	Short Sword	melee	m sword short	15	3	10	5	1	6	18	18					18	6.00	3.60										
6058	Caladon Elite Sword	melee	m sword short+	15	3	10	5	3	6	18	18					18	6.00	3.60	ToHit+10									
6164	Boomerang	throw	th boom	17	3	12	4	1	36	10	24					17	5.67	4.25										
6165	Bladed Boomerang	throw	th boom+	17	3	12	4	3	36	11	24					17.5	5.83	4.38										
6166	Balanced Boomerang	throw	th boom+	17	3	12	4	18	18	17	17					17	5.67	4.25										
6167	Chakram	throw	th chak	13	4	8	6	1	48	1	48					24.5	6.13	4.08										
6170	Azram's Star	throw	th chak great	13	4	8	6	9	40	19	40	10				29.5	7.38	4.92										
6171	Aerial Decapitator	throw	th chak great	13	4	8	6	20	40	20	40					30	7.50	5.00										
6168	Serrated Chakram	throw	th chak+1	13	4	8	6	1	48	3	48	2				25.5	6.38	4.25										
6169	Mystical Chakram	throw	th chak+2	13	4	8	6	1	48	5	48	4				26.5	6.63	4.42										
6054	Mage's Dagger	melee	wiz dagger	25	1	20	2	1	2	6	6					6	6.00	3.00										
6112	Staff of Healing	melee!	wiz staff+		8		8									0	0.00	0.00					Proto file missing					
6113	Shaman's Staff	melee!	wiz staff+		8		8									0	0.00	0.00					Proto file missing					
6114	Mage's Staff	melee!	wiz staff+		8		8									0	0.00	0.00					Proto file missing					
6160	Charmed Staff	melee	wiz staff+1	21	2	16	3	1	4	12	12					12	6.00	4.00	Mana+20									
6161	Magick Staff	melee	wiz staff+2	21	2	16	3	1	4	12	12					12	6.00	4.00	Mana+40									
6162	Mystic Staff	melee	wiz staff+3	21	2	16	3	1	4	12	12					12	6.00	4.00	Mana+60									
6163	Arcane Staff	melee	wiz staff+4	21	2	16	3	1	4	12	12					12	6.00	4.00	Mana+80									
6043	UNUSED	melee!			8		8									0	0.00	0.00										
6178	Kite Sword	melee!			8		8									0	0.00	0.00					Proto file missing					
	Poison																		poisons									
	Venom	applied																	poisons	Store								
10075	Strong Poison	applied	chemistry											18	18				poisons	Learned Schem - Inf. Parts								
10085	Corrosive Acid	thrown	chemistry			4							5?							Learned Schem - Inf. Parts								
10090	Hallucinite	applied	chemistry																crit failure chance +80%, crit fail effect +25	Learned Schem - Inf. Parts								
10121	Paralyzer	applied	chemistry																paralyzes	Learned Schem - Ltd. Parts	Vendigroth		paralyzes even when edited, so requires vendi chem compound					
10120	Anaesthetizer - Immunosuppressan	applied	chemistry																reduces resistances by half, stacks multiplicatively	Learned Schem - Inf. Parts								
10117	Mental Inhibitor	applied	chemistry																willpower -18, same as amnesia mental spell	Found Schem - Inf. Parts	Stonecutter Clan							
10118	Necromizer	applied	chemistry																raises target corpse as undead	Found Schem - Inf. Parts	Stonecutter Clan							
10111	Elixir of Hypnotic Suggestion	applied	therapeutics																mind controls target	Found Schem - Ltd. Parts	Tarant Closed Sewers		imbalanced, so requires vendi chem compound					
15209	Molitov Cocktail	thrown	explosives		4	4	4	2	10	2	10		2	10		12	3.00	3.00		Learned Schem - Inf. Parts									
15150	Flash Grenade	thrown	explosives		4	4	4									0	0.00	0.00	area blind, max dodge 20% max melee 40%	Learned Schem - Inf. Parts								
15151	Smoke Grenade	thrown	explosives		4	4	4									0	0.00	0.00		Learned Schem - Inf. Parts								
15152	Stun Grenade - Napalm	thrown	explosives		4	4	4									0	0.00	0.00	reduces fire resist by half, stacks multiplicatively	Learned Schem - Inf. Parts								
15132	Explosive Grenade	thrown	explosives		4	4	4	6	18	6	18		6	18		24	6.00	6.00		Learned Schem - Inf. Parts								
15153	Fire Obstruction		explosives		4	4	4					?	?						creates wall of fire	Learned Schem - Inf. Parts								
15161	Knockback Grenade	thrown	explosives		4	4	4	1	5	1	5					3	0.75	0.75	area knockback	Buy Schem. - Inf. Parts								
15162	Hallucination Grenade	thrown	explosives		4	4	4									0	0.00	0.00	area crit failure chance +80%, crit fail effect +25	Buy Schem. - Inf. Parts								
15163	Electrocution Grenade	thrown	explosives		4	4	4	5	5	5	5				5	30	7.50	7.50					req. dwarven steel					
15164	Concussion Grenade	thrown	explosives		4	4	4	5	5	5	5		1	50		30.5	7.63	7.63		Buy Schem. - Inf. Parts			req. dwarven steel					
15166	Mustard Gas Grenade	thrown	explosives		4	4	4									0	0.00	0.00		Buy Schem. - Inf. Parts			doesn't seem to work					
15165	Paralysis Grenade	thrown	explosives		4	4	4									0	0.00	0.00	area paralyze	Buy Schem. - Ltd. Parts			imbalanced, so requires vendi chem compound					
15134	Dynamite	applied	explosives					80	120	80	120		5	40		122.5			detonates after 11 seconds	Learned Schem - Inf. Parts			req. black diamond					
15174	Plastique	thrown	explosives		4	4	4	?	?				?	?					over 100 damage	Buy Schem. - Ltd? Parts			req. priest robes					
15173	Time Bomb	applied	explosives					100	300				100	200		150			detonates after 11 seconds	Buy Schem. - Inf. Parts			req. mithril ring					

